



**Britannica  
EDUCATION**

# My “Genius” Passion Project

**Student Workbook**



Discover,  
Create, and  
Share Your  
Big Ideas!

**Name:** \_\_\_\_\_

**Class:** \_\_\_\_\_



## Welcome to Your 6 Weeks of Genius!

Dear student,

The next 6 weeks is your chance to explore what *YOU* love and create something amazing.

Imagine turning your biggest questions and interests into a real project, just like inventors, artists, and scientists do! Whether you're curious about science, art, technology, history, or the world around you, this workbook will guide you step-by-step through your journey.

By the end of this workbook, you'll have a project to be proud of—and the skills to think, dream, and create like a genius.

So, let's go!



## What's Inside This Workbook?



### **Step 1 - Find Your Passion**

Explore your interests and choose your project idea.



### **Step 2 - Plan Your Project**

Break your big idea into smaller, actionable steps.



### **Step 3 - Get Creative**

Fun activities to spark your imagination.



### **Step 4 - Weekly Challenges**

Stay motivated and inspired with guided tasks.



### **Step 5 - Showcase Your Work**

Share your amazing creation with others.



### **Step 6 - Reflect and Celebrate**

Look back on what you've learned and dream up your next big idea!



## Step 1 - Find Your Passion

Great projects start with curiosity! Answer these questions to explore your interests:

### **What excites you the most?**

(Examples: Space, animals, robots, art, music, or history.)

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### **What do you love to create?**

(Examples: Videos, stories, paintings, inventions, or games.)

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### **What's something you've always wondered about?**

(Examples: How do planes fly? Why do plants grow? Who built the pyramids?)

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### Curiosity Brainstorm

Grab a blank page and write or draw everything you're curious about! Don't hold back—your ideas can be as big or small as you want.

## Step 2 - Plan Your Project

Once you've found your idea, it's time to turn it into a plan.

### Write Your Big Goal:

(Example: "I want to design a robot because I love building things and solving problems.")

I want to \_\_\_\_\_

because \_\_\_\_\_

### Break it into Steps:

Big ideas are easier to accomplish when you take them one step at a time. Use the following table to plan your project:

Task	What I'll Do	By When	What I Need
Research my topic	Find books, articles, or videos	Week 1	Library, internet
Design my project	Sketch my ideas or write a plan	Week 2	Notebook, pencils
Build or Create	Start working on my project	Week 3-4	Art supplies, tools, etc.
Get Feedback	Share with family or friends	Week 5	Feedback form, photos
Finalise and Present	Add finishing touches	Week 6	Poster, slides, video

## Step 3 - Get Creative

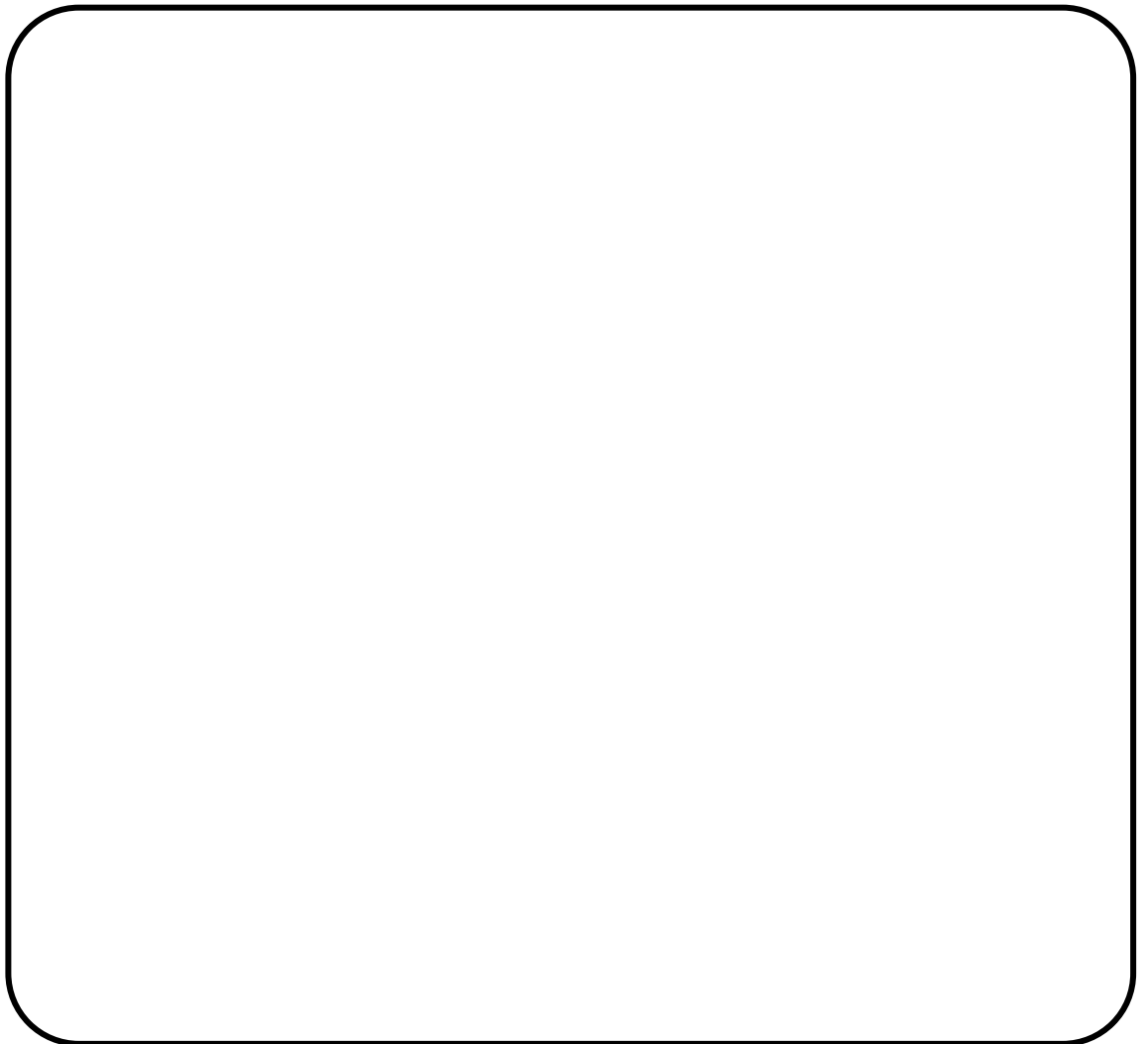
Let's spark your imagination with some fun activities! Use the space below to complete them.

### Activity 1: Curiosity Collage

Create a collage that represents your project idea. Use drawings, magazine clippings, or anything you like! Draw, glue, or paste your collage below.

#### Challenge

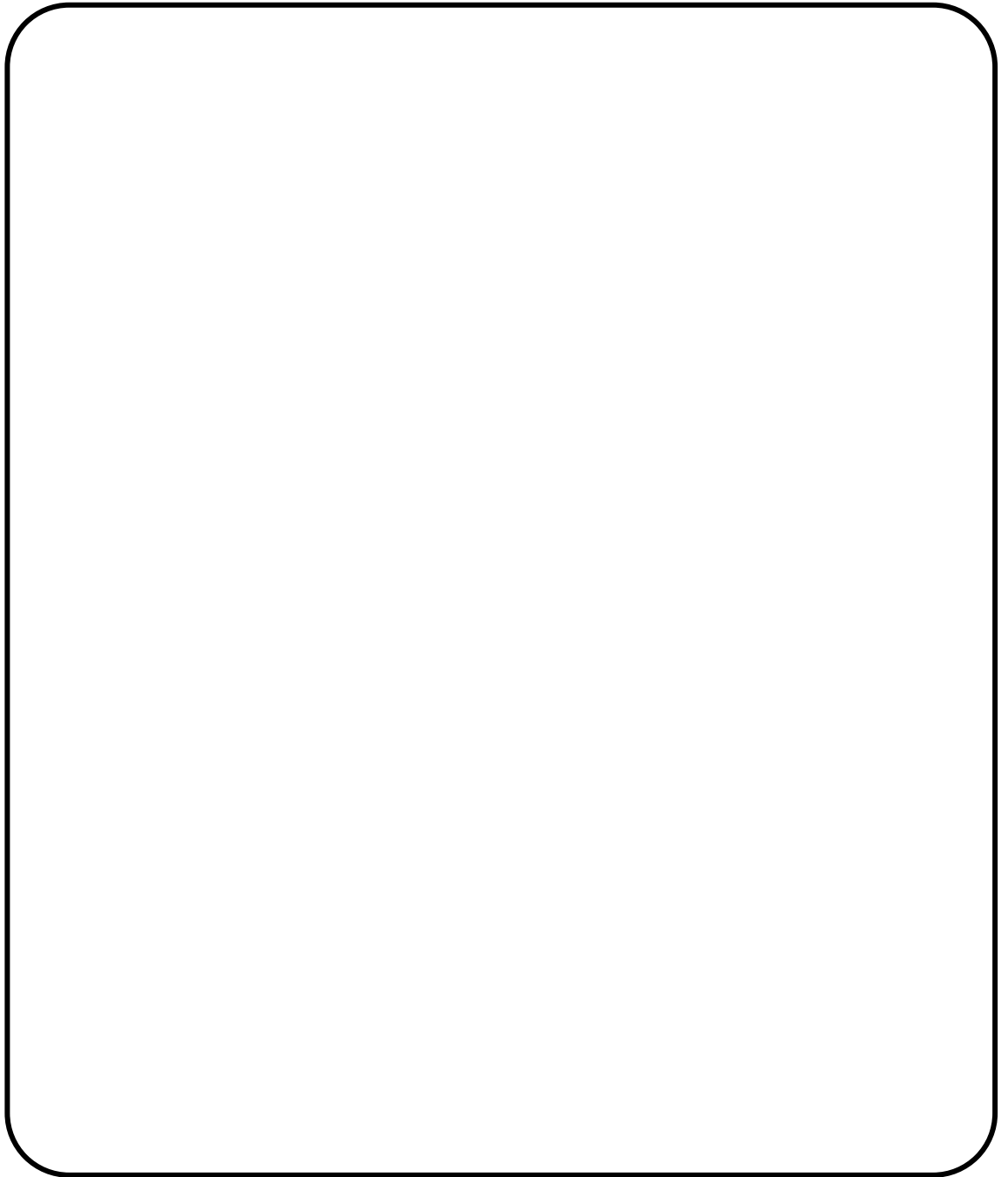
Include at least 5 images or words that connect to your topic.



## Step 3 - Get Creative

### Activity 2: Design Your Big Idea

Sketch what your final project might look like! Label your sketch with notes about its features.



## Step 3 - Get Creative

### Activity 3: The “What If” Game

Think big! Ask yourself “what if” questions about your project, and write or draw your answers. (Example: “What if animals could talk? How would that change the world?”)

#### Challenge

Answer at least 2 “what if” questions.

What if? \_\_\_\_\_

Answer \_\_\_\_\_


\_\_\_\_\_

What if? \_\_\_\_\_

Answer \_\_\_\_\_

\_\_\_\_\_

(Draw your ideas below if you like!)





## Step 4 - Weekly Genius Challenges

Each week, try one of these fun challenges to stay inspired!



### Week 1

#### Discover & Research

Learn as much as you can about your topic.

#### Challenge

Write down 5 fun facts you discover.

1. \_\_\_\_\_

\_\_\_\_\_

2. \_\_\_\_\_

3. \_\_\_\_\_

4. \_\_\_\_\_

5. \_\_\_\_\_



### Week 2

#### Plan & Design

Map out your ideas or sketch your design.

#### Challenge

Write a "What if..." question about your topic.

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

## Step 4 - Weekly Genius Challenges

 **Week  
3**

### Build & Experiment

Start creating! Experiment with your materials or ideas.

*Challenge*

Take photos or write about your process.

 **Week  
4**

### Problem-Solving

If you run into challenges, brainstorm 3 ways to fix or improve your project.

1. \_\_\_\_\_
2. \_\_\_\_\_
3. \_\_\_\_\_

## Step 4 - Weekly Genius Challenges



### Share & Get Feedback

Show your project to a family member or friend.



### Finalise and Celebrate!

Add the finishing touches to your project and reflect on what you've learnt.



## Step 5 - Showcase Your Work

When your project is complete, it's time to show off your genius! Choose how to share it:

- Create a poster, slideshow, or video about your project.
- Host a mini "show and tell" with family and friends.
- Share online with permission from a parent or teacher.

### My Presentation Plan

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## Step 6 - Reflect and Celebrate

Reflection Questions:

**What did you learn about your topic?**

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**What was the hardest part, and how did you solve it?**

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**How could your project inspire others?**

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What's Next?

**Write down 3 new ideas you'd like to explore:**

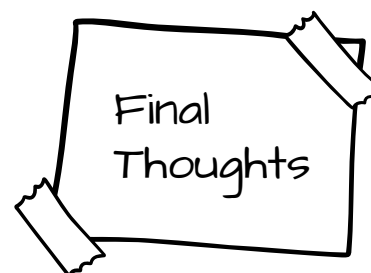
1. 

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2. 

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3. 

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"Genius Hour" is more than just a project—it's a way to explore, create, and dream. Keep asking questions, thinking creatively, and sharing your ideas with the world. The future needs your curiosity and creativity!



## Blurb for Teachers

This workbook is designed to help students harness their curiosity, creativity, and critical thinking skills. Inspired by the “Genius Hour” approach, this resource encourages self-directed learning by guiding students through the process of discovering their passions, planning a project, engaging in creative challenges, and sharing their final work.

This is perfect for teachers to share with their students as a holiday engagement tool. It helps bridge the gap between school terms by keeping students excited about learning in a low-pressure, exploratory way. By completing the workbook, students will develop essential real-world skills like problem-solving, research, and self-reflection while having fun and creating something meaningful.



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